



## **Career Presentation: Audio Engineer**

Directions: In small groups or pairs, research and present on one (1) of the environments in which a Audio engineer can work: Recording Studios, Film and Television Studios, Live Event Venues, Radio Stations and Broadcast Studios, Game Development Studios, Educational Institutions, Post-Production Houses, Corporate Settings, Audio Equipment Companies. Be informative, creative, and persuasive, while also being mindful of your public speaking skills.

This project will be graded using the Career Presentation Rubric. At least five (5) minutes should be spent presenting on this topic using at least one visual aid.

Use the following questions to guide your research and presentation.

- 1) What are the main duties of an Audio Engineer?
- 2) What tools does an Audio Engineer use to do his/her job?
- 3) What education is required to be an Audio Engineer? Be specific.
- 4) What important skills are required in order to be an Audio Engineer?
- 5) What are some interesting aspects of this specialty?
- 6) What are some challenging aspects of this specialty?
- 7) Why is an Audio Engineer so important for the health of our community?
- 8) What do you respect most about the Audio Engineer?
- 9) What is the average salary of an Audio Engineer?
- 10) What are the typical work day requirements of an Audio Engineer?
- 11) What are the typical working hours of an Audio Engineer?

### **Career Presentation Rubric:**

20 Points - Depth of Knowledge

20 Points - Skills Summary

20 Points - Creativity

20 Points - Public Speaking

20 Points - Visual Aid